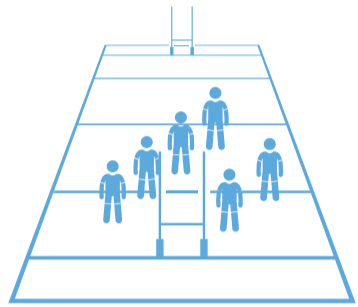




JUNIOR LEAGUE

INTERNATIONAL 13's & ABOVE

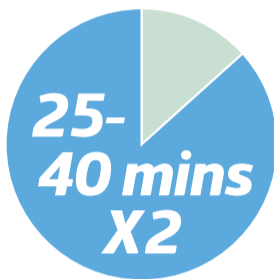
A SUMMARY OF MAJOR ASPECTS OF PLAY FOR UNDER 13'S



100X68M
FIELD SIZE

13
players

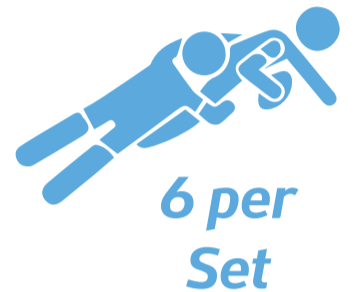
TEAM



GAME TIME

0
MINIMUM

OF PASSES

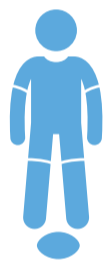


6 per
Set

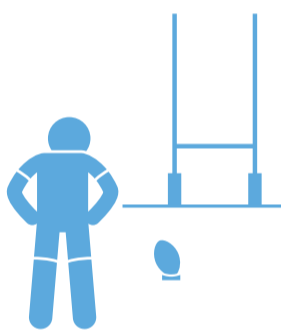
OF TACKLES



SCRUMS



KICK OFF
RE-START AT
HALF WAY



CONVERSIONS
ALLOWED



KICKING
ALLOWED IN
GENERAL PLAY

U13s & U14s
DEFENDERS
STAND BACK
5M

U15s DEFENDERS
STAND BACK
10M

National Safeplay Code 6-15 yrs

A SUMMARY OF KEY ASPECTS OF THE CODE:

- ✘ Tackles above the armpits are not permitted
- ✘ Dangerous tackles are not permitted (trips, lifting, pushing, ankle taps)
- ✘ Shoulder charges are not permitted
- ✘ Aggressive palms are not permitted
- ✘ Slinging / swinging is not permitted
- ✘ Dangerous flops are not permitted
- ✘ Verbal abuse / foul language is not permitted
- ✘ No pushing in scrums (13-15 years)

A PENALTY WILL BE AWARDED FOLLOWING A BREACH OF THIS CODE.

A DIFFERENT LEAGUE

PLAY JUNIOR LEAGUE

NRL.COM/PLAY